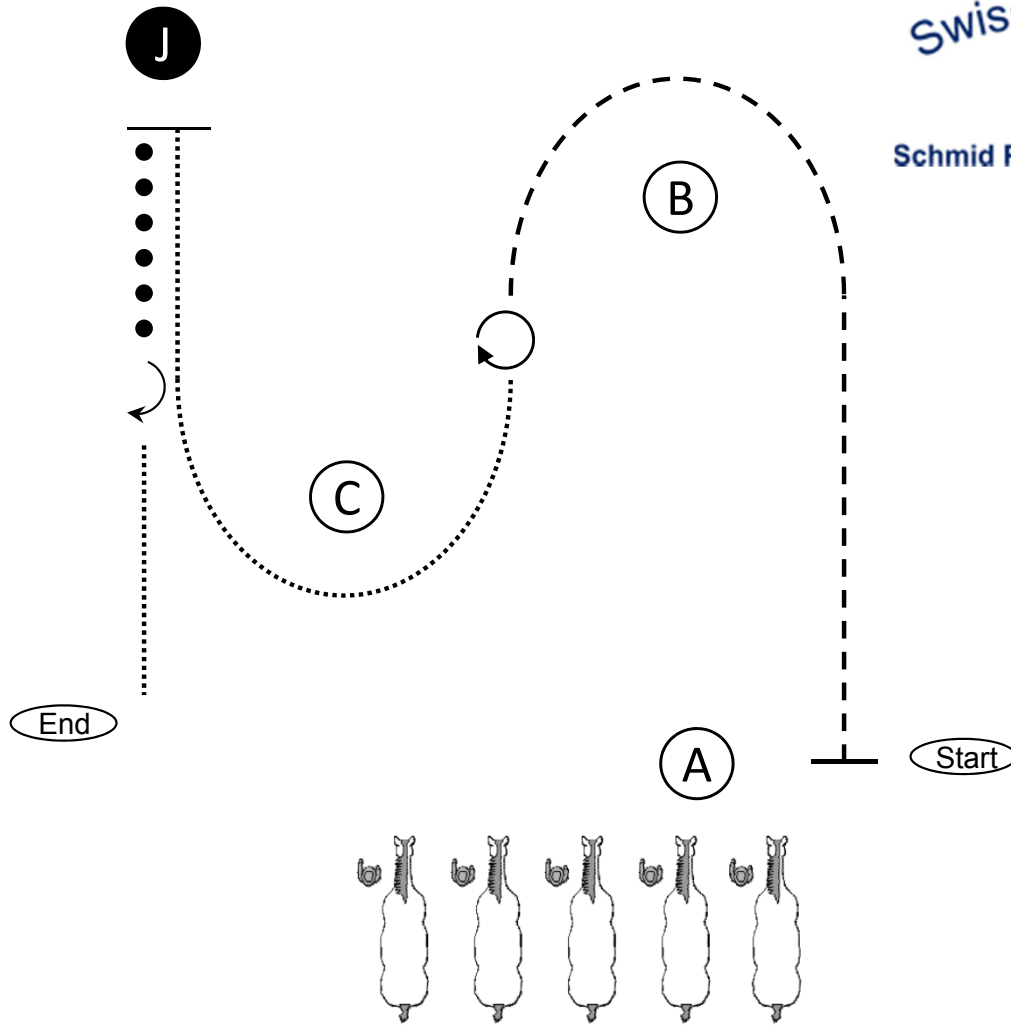


# Y110 Youth Western Showmanship at Halter 18 & Under

Swiss Appaloosa  
  
 Schmid Performance Horses  
 Hauptsponsor:



.....	Walk	● ● ●	Back Up	⊙ A	Marker
— —	Jog / Trot	⤵	Turn	⊙ J	Judge
— — —	Lope / Canter	⤵	Side-pass	🌸	Flowers
	Stop	△	Cone	🌱	Plants

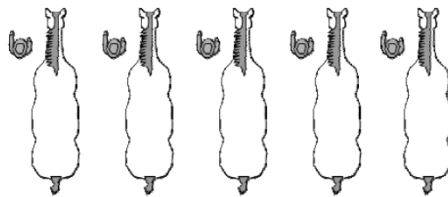
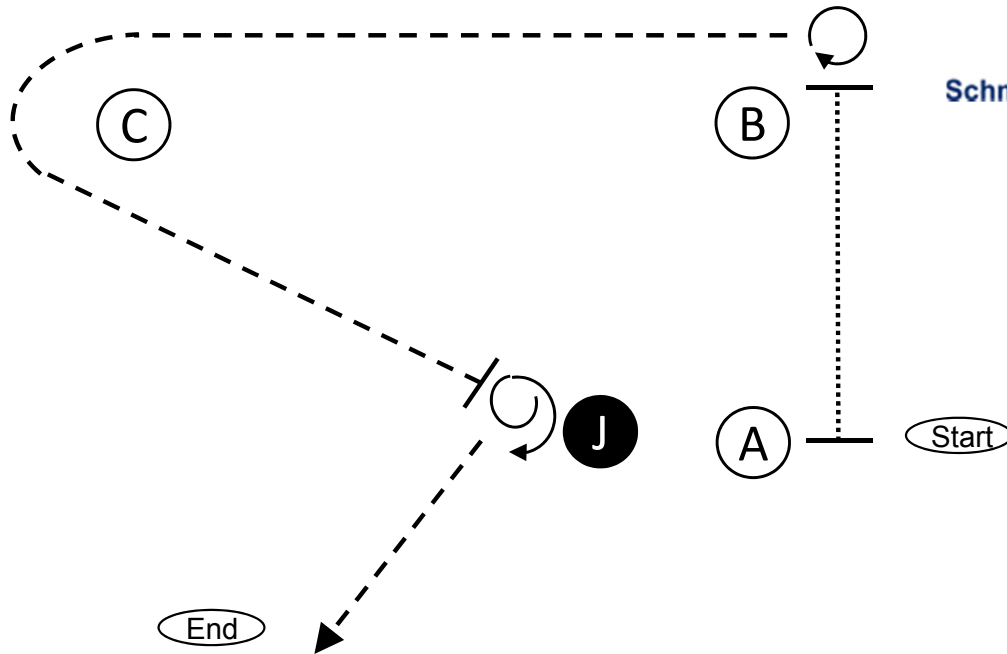
Be ready in the line up

1. Start the pattern at the standstill on the right side of cone A
2. Jog around cone B
3. Stop in between cone B and C, perform a 360 turn to the right
4. Walk around cone C to the judge and set up
5. When dismissed, back up 3 horse lengths
6. Turn 180 right and walk to the line up

Follow the instruction of your ring steward and door man

# Y120 Youth English Showmanship 18 & Under

Swiss Appaloosa  
  
 Schmid Performance Horses  
 Hauptsponsor:



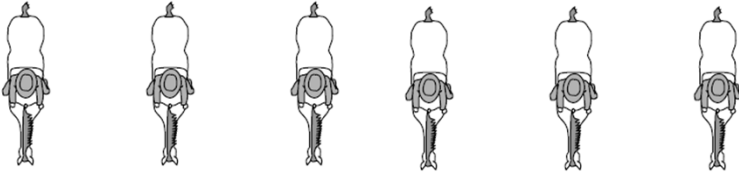
.....	Walk	● ● ●	Back Up	Ⓐ	Marker
— —	Jog / Trot	⤿	Turn	ⓙ	Judge
——	Lope / Canter	⤿⤿	Side-pass	🌸🌸🌸	Flowers
	Stop	△	Cone	🌻	Plants

Be ready in the line up

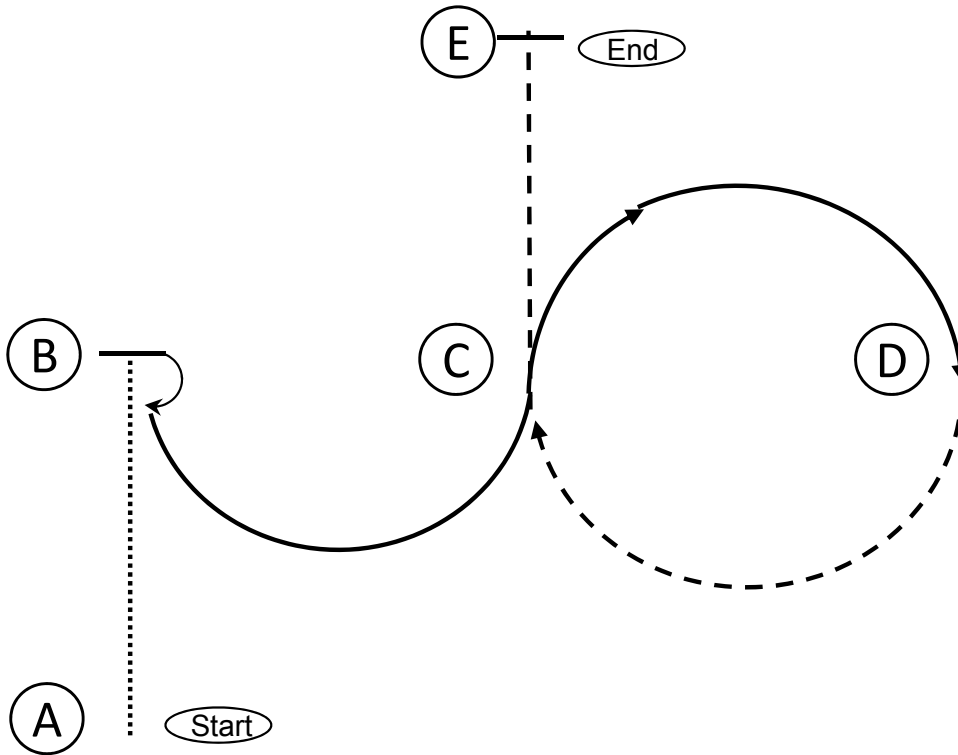
1. Start the pattern at the standstill on the right side of cone A
2. Walk to and past cone B
3. Stop and turn 270° to the right
4. Trot to and around cone C to the judge
5. Stop in front of the judge and set up for inspection
6. When dismissed, turn 450° to the right and trot to the line up

Follow the instruction of your ring steward and door man

# Y140 Youth Western Horsemanship 18 & Under



Swiss Appaloosa  
  
 Schmid Performance Horses  
 Hauptsponsor:



.....	Walk	● ● ●	Back Up	Ⓐ	Marker
---	Jog / Trot	↪	Turn	ⓙ	Judge
—	Lope / Canter	↪↪↪	Side-pass	🌸🌸🌸	Flowers
	Stop	△	Cone	🪴	Plants

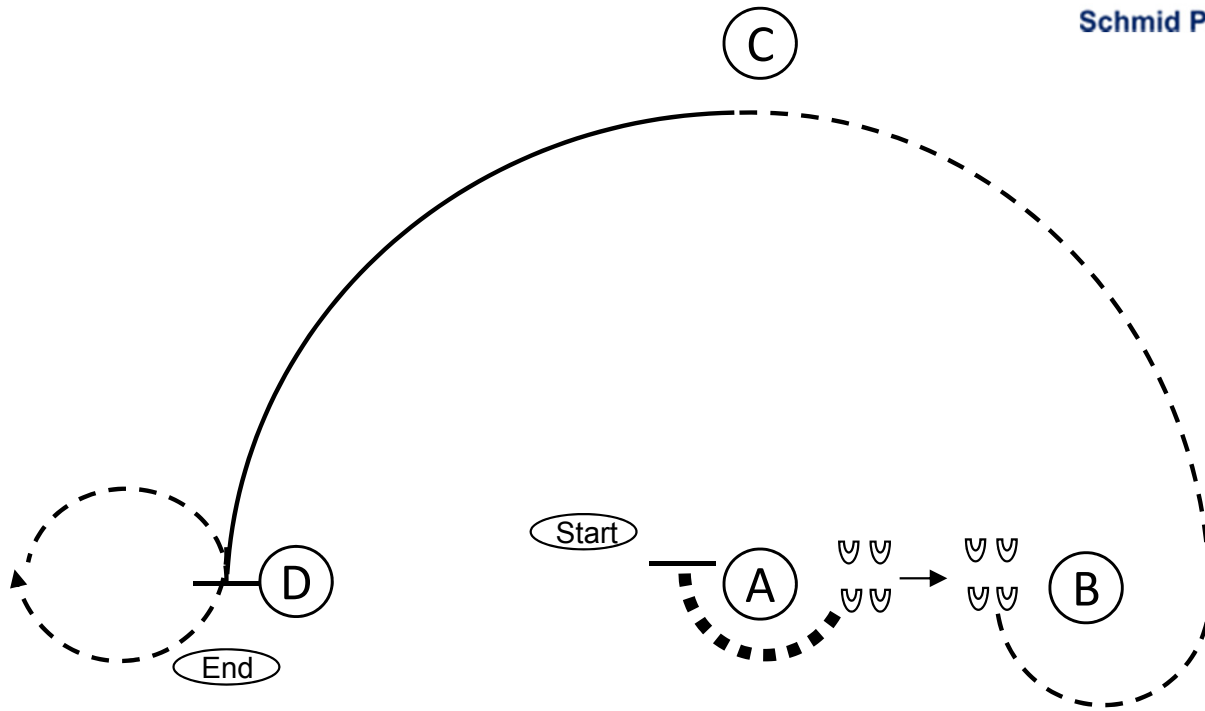
Be ready at cone A

1. Walk from cone A to cone B
2. Stop and turn 180° to the right on the haunches
3. Lope on the right lead in a half circle to cone C
4. At cone C maintain the right lead in a half circle to cone D
5. At cone D break to jog in a half circle to cone C
6. Extend your jog from cone C to cone E and stop at cone E

When finished, walk towards line up and follow the instruction of your ring steward and door man

# Y150 Youth Hunt Seat Equitation 18 & Under

Swiss Appaloosa  
  
 Schmid Performance Horses  
 Hauptsponsor:



.....	Walk	● ● ●	Back Up	Ⓐ	Marker
---	Jog / Trot	⤿	Turn	ⓙ	Judge
—	Lope / Canter	🐎 → 🐎	Side-pass	🌸🌸🌸	Flowers
	Stop	△	Cone	🪴	Plants

Start the pattern at the standstill on the left side of cone A

1. Back around half a circle around cone A
2. Side-pass left from cone A to cone B
3. Sitting trot half a circle around cone B
4. Change to posting trot on the right diagonal to cone C
5. Canter left lead to cone D
6. At cone D sitting trot a full circle as shown
7. Stop at cone D

When finished, walk out of the show arena and follow the instruction of your ring steward and door man

# Y190 Youth Reining 18 & Under

## PATTERN

### 4

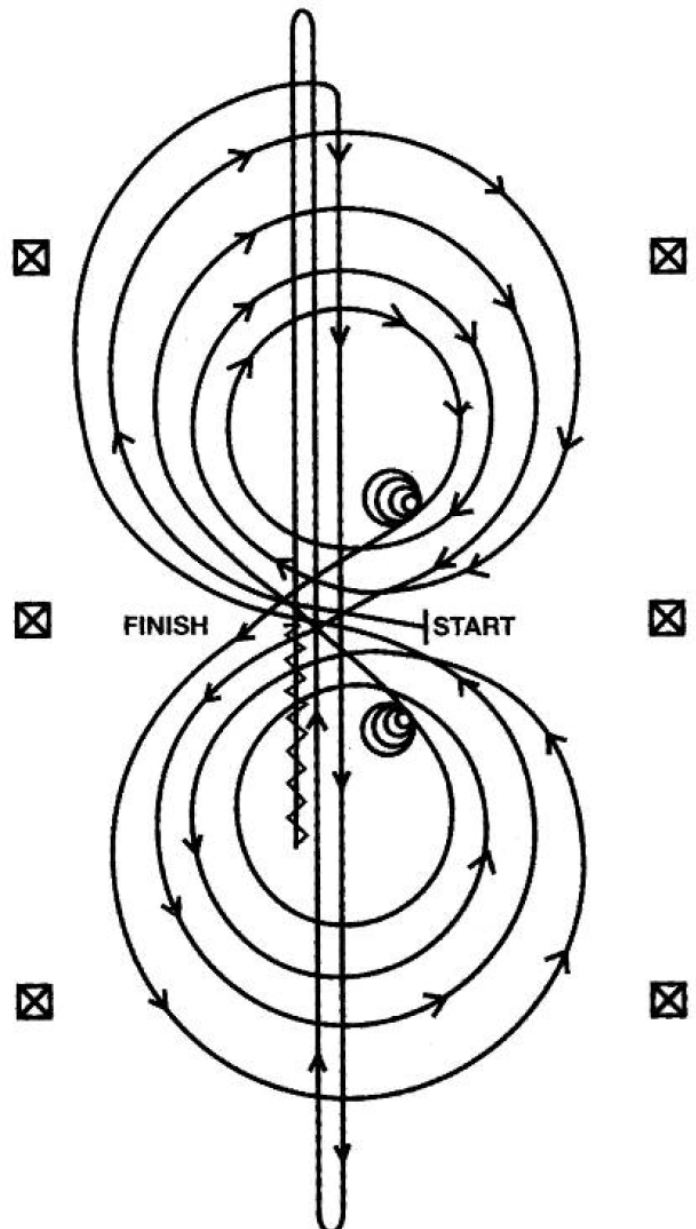
Horses may walk or trot to the center of the arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the right lead, complete three circles to the right: the first two large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
2. Complete four spins to the right. Hesitate.
3. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
4. Complete four spins to the left. Hesitate.
5. Beginning on the right lead, run a large fast circle to the right, change leads at the center of the arena, run a large fast circle to the left, and change leads at the center of the arena. (Figure 8)
6. Continue around previous circle to the right. AT the top of the circle, run down the middle to the far end of the arena past the end marker and do a right roll-back – no hesitation.
7. Run up the middle to the opposite end of the arena past the end marker and do a left rollback – no hesitation.
8. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

Rider must dismount and drop bridle to the designated judge.

Swiss Appaloosa  
SA  
Schmid Performance Horses

Hauptsponsor:

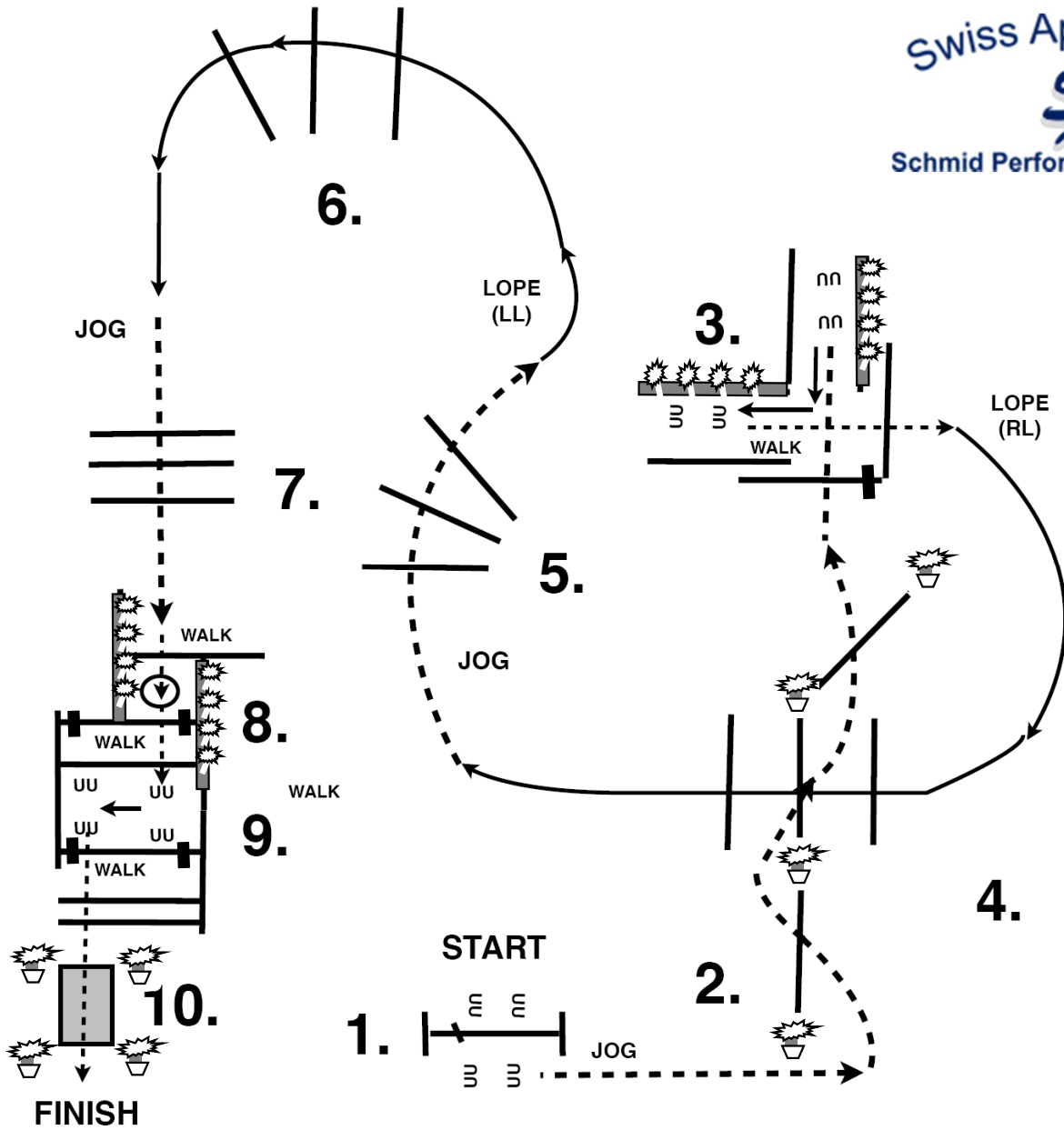


# Y290 Youth Trail



Schmid Performance Horses

Hauptsponsor:



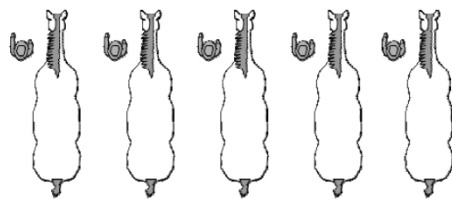
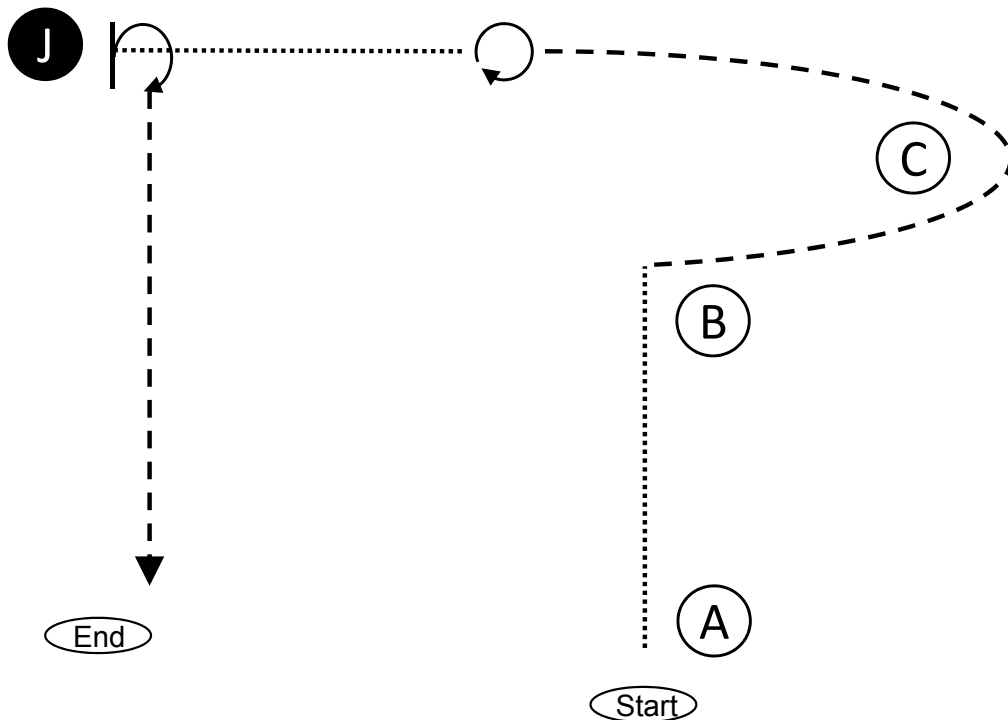
.....	Walk	● ● ●	Back Up	(A)	Marker
- - -	Jog / Trot	↪	Turn	(J)	Judge
— — —	Lope / Canter	↪ ↪	Side-pass	🌸	Flowers
	Stop	△	Cone	🌿	Plants

1. GATE LH RIDE THRU CLOSE
2. JOG THRU SERPENTINE, JOG OVER POLES, JOG INTO CHUTE.
3. BACK THRU POLES, WALK OVER POLE, WALK OUT CHUTE.
4. LOPE OVER POLES (RL).
5. BREAK TO JOG, JOG OVER POLES.
6. LOPE OVER POLES (LL).
7. BREAK TO JOG, JOG OVER POLES.
8. STOP OR BREAK TO WALK, WALK INTO BOX
9. WALK OVER POLES, STOP IN GAP, SIDE PASS RIGHT, WALK OUT.
10. WALK OVER POLES, WALK OVER BRIDGE.

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# Y600 Novice Youth Western Showmanship 18 & Under

Swiss Appaloosa  
  
 Schmid Performance Horses  
 Hauptsponsor:



.....	Walk	● ● ●	Back Up	Ⓐ	Marker
- - -	Jog / Trot	⤴	Turn	ⓙ	Judge
— — —	Lope / Canter	⤴⤴	Side-pass	🌸🌸🌸	Flowers
	Stop	⤴⤴		🪴	Plants
		△	Cone		

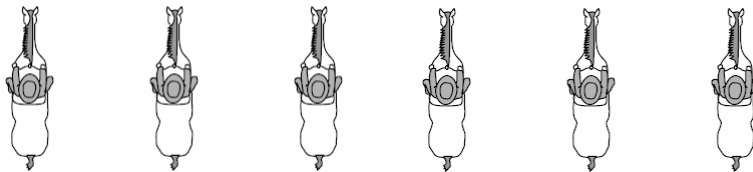
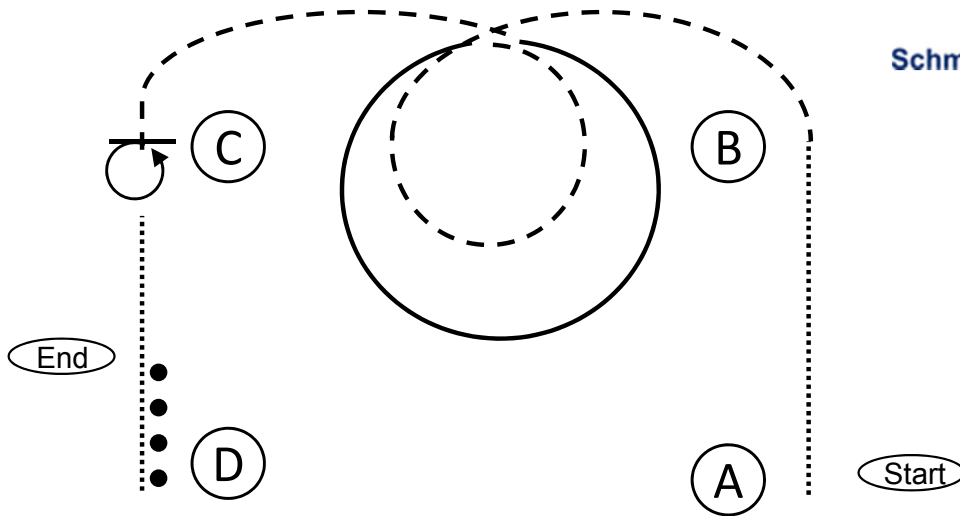
Be ready in the line up

1. Walk from cone A to cone B
2. Jog from cone B and around cone C as shown
3. Halfway between C and the judge, stop and turn 360° to the right
4. Walk to judge and set up for inspection
5. When dismissed, turn 270° to the right on jog away to line up

Follow the instruction of your ring steward and door man

# N110 Non-Pro Hunt Seat Equitation

Swiss Appaloosa  
  
 Schmid Performance Horses  
 Hauptsponsor:



.....	Walk	● ● ●	Back Up	Ⓐ	Marker
— —	Jog / Trot	⤴	Turn	ⓙ	Judge
—	Lope / Canter	⤴	Side-pass	🌸🌸🌸	Flowers
	Stop	△	Cone	🌿	Plants

Be ready in the line up

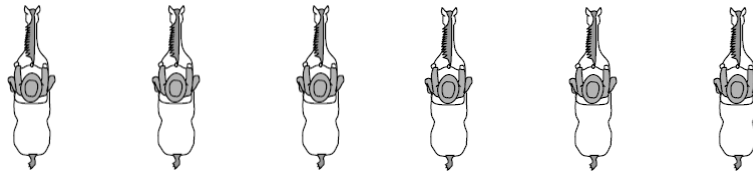
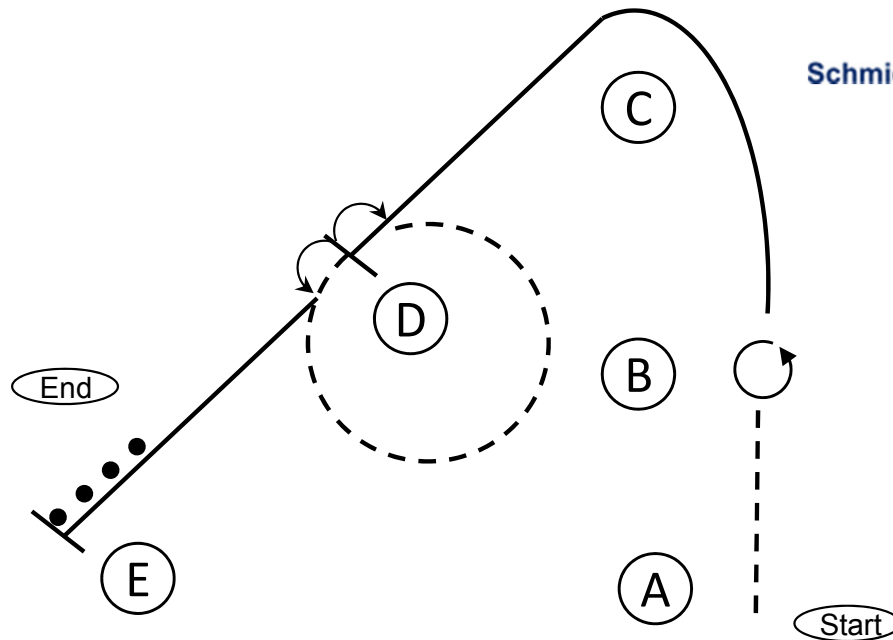
1. Walk from cone A to cone B
2. Start posting trot on the right diagonal at cone B and continue a circle as shown
3. Canter left lead a circle as shown
4. In the middle of cone B and C go over to sitting trot
5. Stop at cone C and execute a turn 360 forehand turn to the left
6. Then walk to cone D and back up at least one horse length

When finished, walk back to line up and follow the instruction of your ring steward and door man



# N320 Non-Pro Western Equitation

Swiss Appaloosa  
  
 Schmid Performance Horses  
 Hauptsponsor:



.....	Walk	● ● ●	Back Up	Ⓐ	Marker
— —	Jog / Trot	↪	Turn	ⓙ	Judge
—	Lope / Canter	↪↪↪	Side-pass	🌸🌸🌸	Flowers
	Stop	△	Cone	🌿	Plants

Be ready in the line up

1. Jog from cone A to cone B
2. Stop at cone B and execute a 360° turn to the left on the haunches
3. Lope on the left lead around cone C to cone D
4. Stop at cone D and execute a 180° turn to the right on the haunches
5. Jog a circle around cone D
6. Stop at cone D and execute a 180° turn to the left on the haunches
7. Lope on the right lead to cone E
8. Stop at cone E and back up 4 steps

Follow the instruction of your ring steward and door man

# N340 Non-Pro Western Riding

## PATTERN

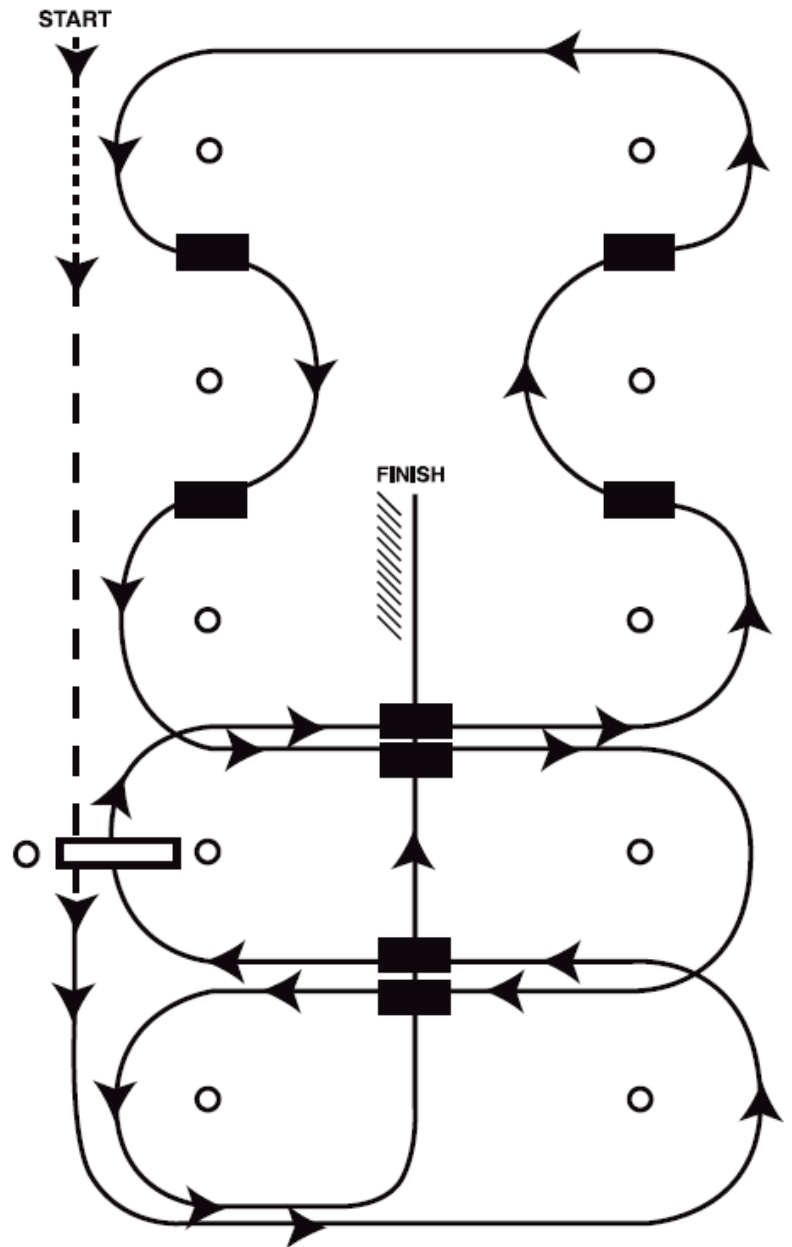
### 3

1. Walk, transition to jog, jog over log
2. Transition to left
3. First crossing change
4. Lope over log.
5. Second crossing change
6. First line change
7. Second line change
8. Third line change
9. Fourth line change
10. Third crossing change
11. Fourth crossing change
12. Lope up the center, stop & back

Swiss Appaloosa  
SA

Schmid Performance Horses

Hauptsponsor:



WALK - - - - -

JOG - - - - -

LOPE ————

BACK // // // //

○ MARKER

■ RECOMMENDED  
CHANGING AREA

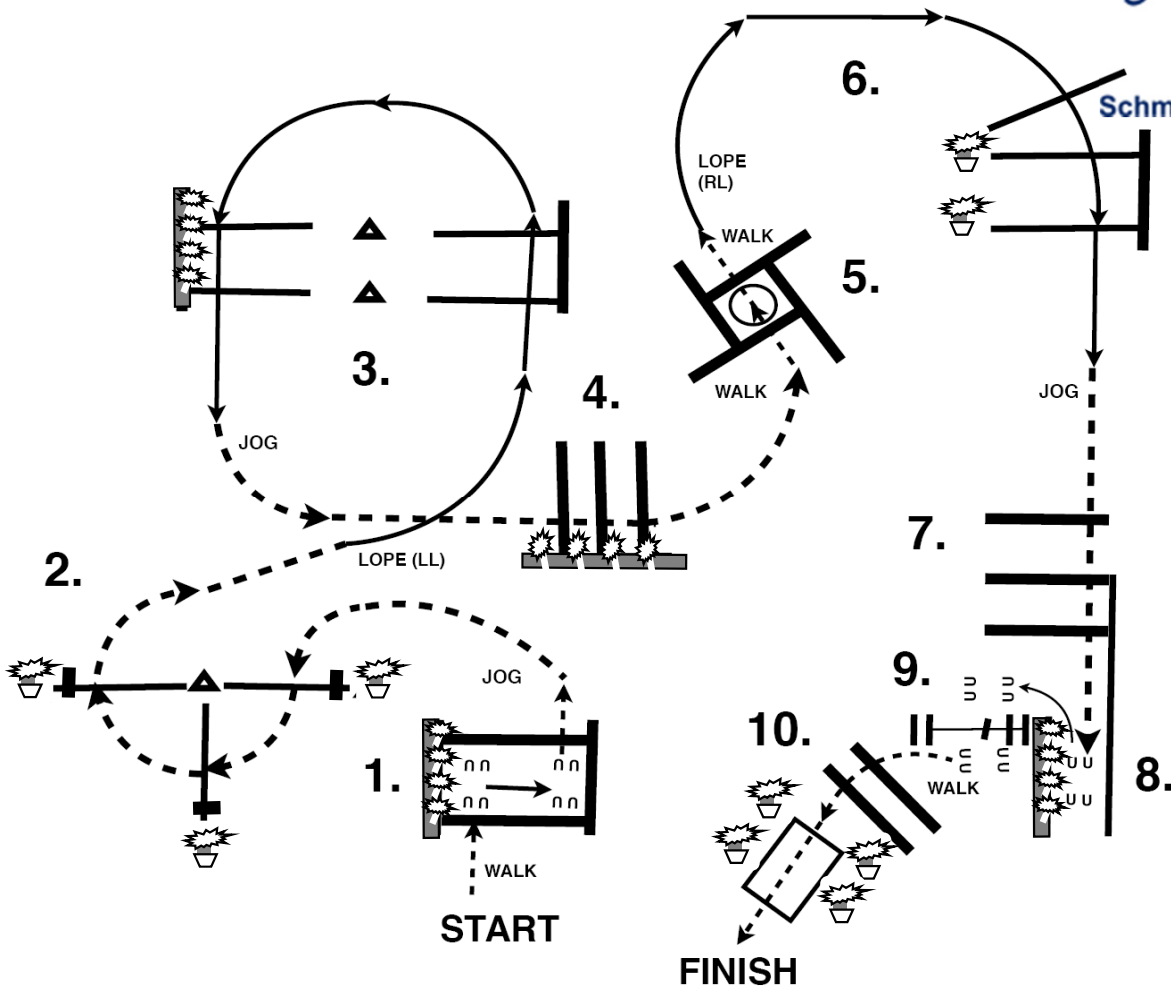
▭ LOG

# N350 Non-Pro Trail

Swiss Appaloosa  
SA

Schmid Performance Horses

Hauptsponsor:



.....	Walk	● ● ●	Back Up	Ⓐ	Marker
---	Jog / Trot	⤿	Turn	Ⓜ	Judge
—	Lope / Canter	⤿⤿	Side-pass	🌸	Flowers
	Stop	△	Cone	🌿	Plants

1. WALK INTO GAP, SIDE PASS RIGHT, WALK OUT OVER POLE.
2. JOG THRU SERPENTINE, JOG OVER POLES.
3. LOPE OVER POLES (LL).
4. JOG OVER POLES.
5. STOP OR BREAK TO WALK, WALK INTO BOX, 360 TURN EITHER WAY, WALK OUT BOX.
6. LOPE OVER POLES (RL).
7. BREAK TO JOG, JOG OVER POLES, JOG INTO CHUTE.
8. BACK THRU POLES UP TO GATE.
9. GATE: RIGHT HAND RIDE THRU CLOSE.
10. WALK OVER POLES AND OVER BRIDGE.

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# N370 Non-Pro Reining

## PATTERN

### 5

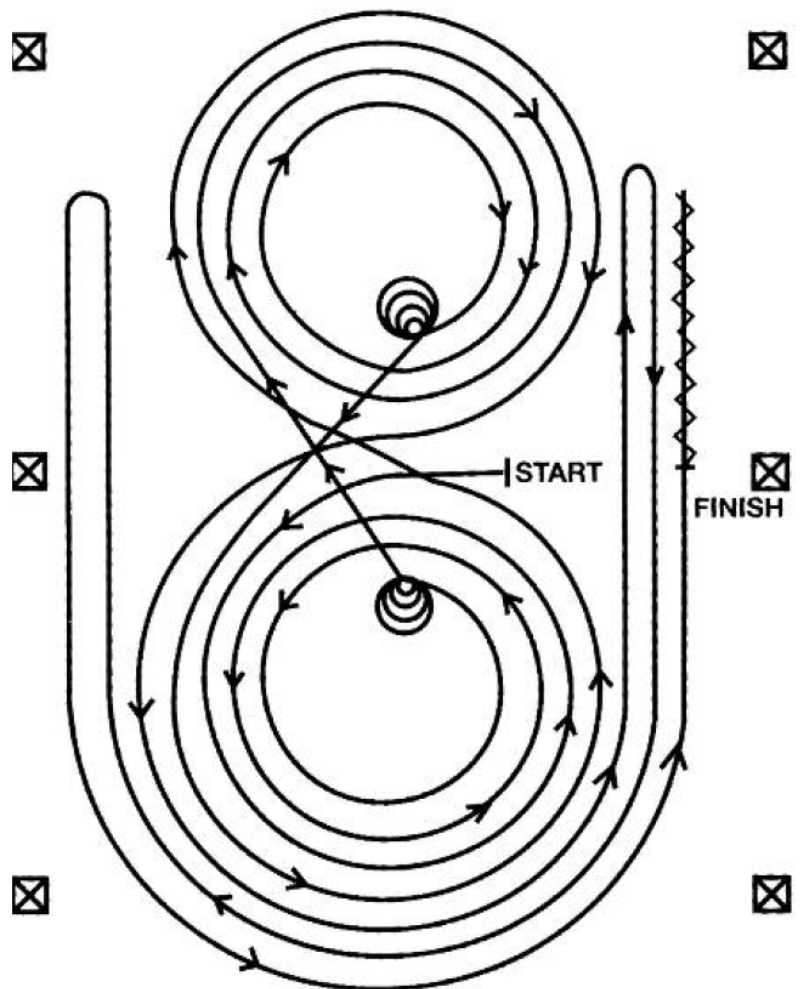
Horses may walk or trot to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
2. Complete four spins to the left. Hesitate.
3. Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
4. Complete four spins to the right. Hesitate.
5. Beginning on the left lead, run a large fast circle to the left, change leads at the center of the arena, run a large fast circle to the right, and change leads at the center of the arena. (Figure 8)
6. Continue around previous circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence – no hesitation.
7. Continue around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence – no hesitation.
8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

Rider must dismount and drop bridle to the designated judge.

Swiss Appaloosa  
SA  
Schmid Performance Horses

Hauptsponsor:



# O160 Open Working Cowhorse

## PATTERN

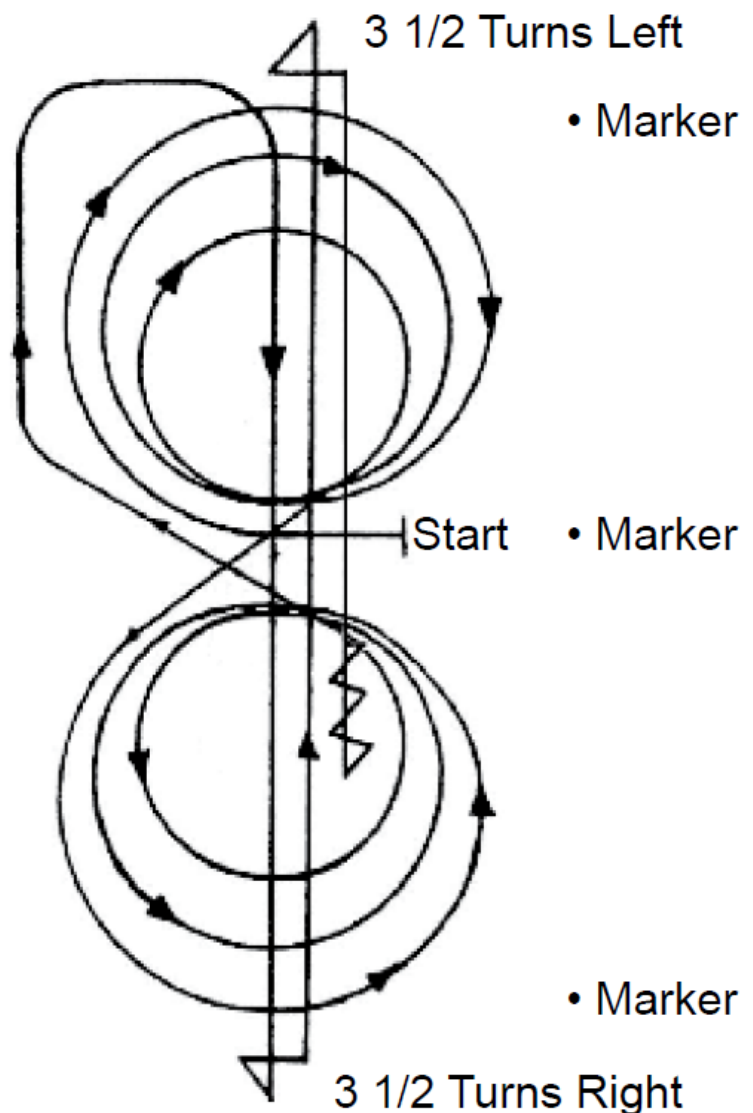
### 3

Swiss Appaloosa  
SA  
Schmid Performance Horses

Hauptsponsor:

Trot to center of arena, stop. Start pattern facing towards judge.

1. Begin on right lead complete 3 circles to right, 2 large fast circles followed by 1 small slow circle, change to left lead.
2. Complete 3 circles to left, 2 large, fast circles followed by 1 small slow circle. Change to right lead.
3. Continue loping around end of arena without breaking gait.
4. Run up center of arena to far end past the end marker and come to a sliding stop.
5. Complete 3 1/2 spins to the right.
6. Run up center of arena past the end marker, and come to a sliding stop.
7. Complete 3 1/2 spins to the left.
8. Run back to middle of the arena past the center marker and come to a sliding stop.
9. Back at least 10 feet in a straight line. Hesitate to complete pattern.



# O341 Open Junior Reining

## PATTERN

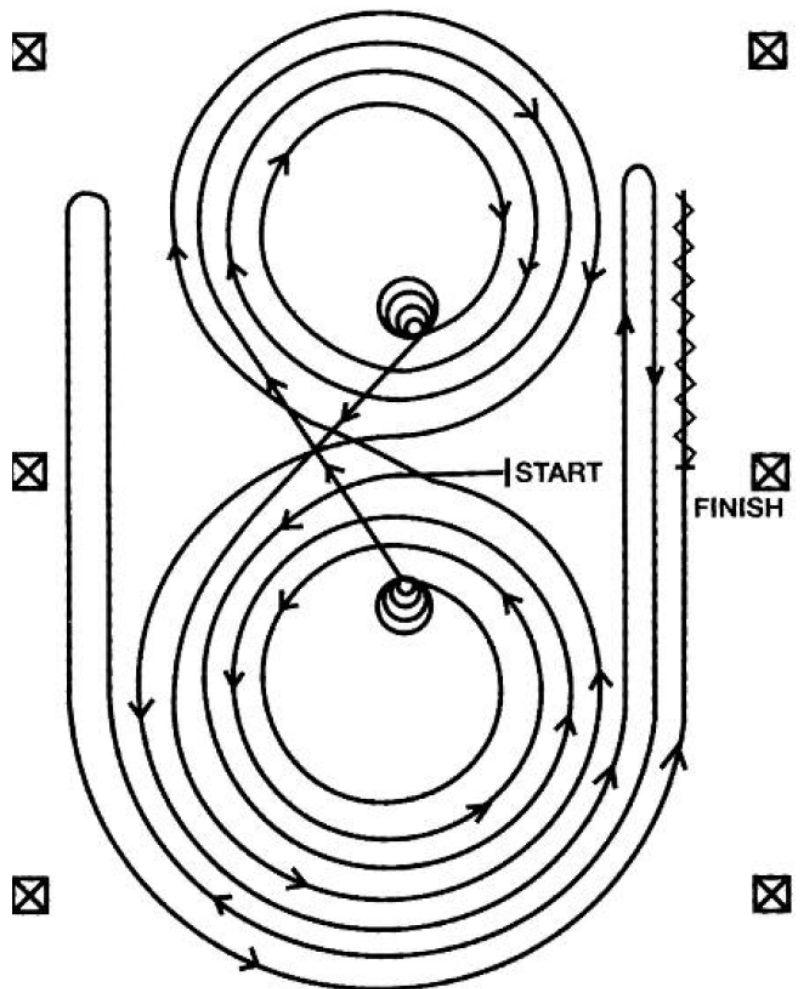
### 5

Swiss Appaloosa  
SA  
Schmid Performance Horses

Hauptsponsor:

Horses may walk or trot to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
2. Complete four spins to the left. Hesitate.
3. Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
4. Complete four spins to the right. Hesitate.
5. Beginning on the left lead, run a large fast circle to the left, change leads at the center of the arena, run a large fast circle to the right, and change leads at the center of the arena. (Figure 8)
6. Continue around previous circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence – no hesitation.
7. Continue around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence – no hesitation.
8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.



Rider must dismount and drop bridle to the designated judge.



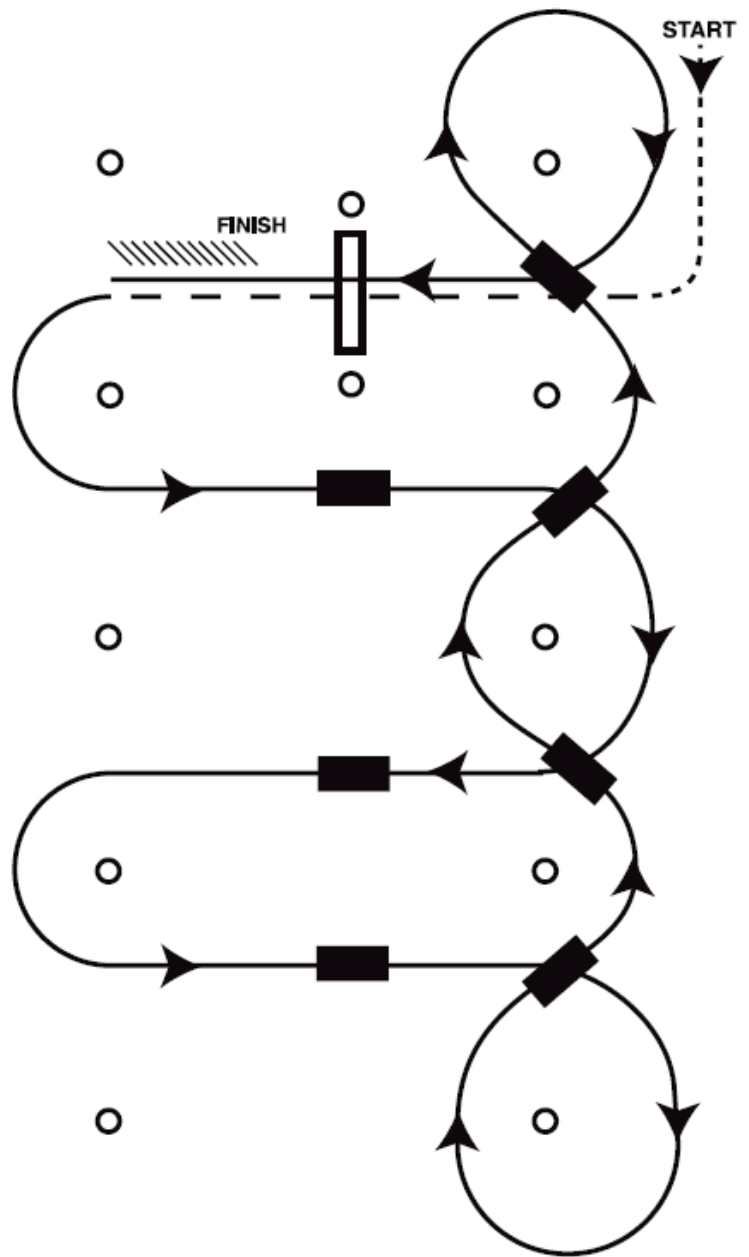
# PATTERN

## 2

1. Walk, transition to jog, jog over log
2. Transition to left lead
3. First crossing change
4. Second crossing change
5. Third crossing change
6. Circle and first line change
7. Second line change
8. Third line change
9. Fourth line change and circle
10. Lope over log
11. Lope, stop and back

Swiss Appaloosa  
  
 Schmid Performance Horses

Hauptsponsor:



WALK - - - - -  
 JOG - - - - -  
 LOPE ———  
 BACK // // // // //

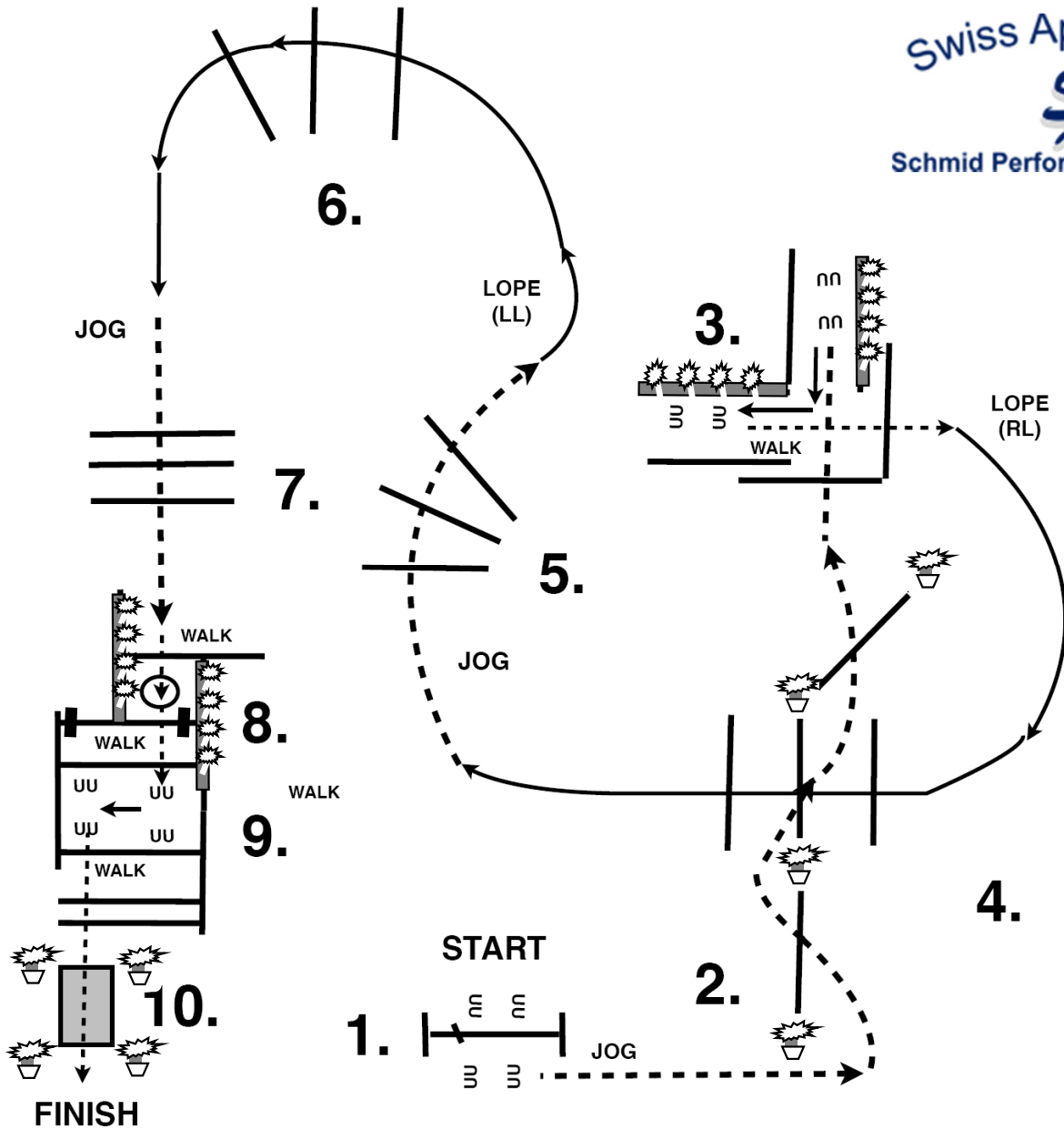
○ MARKER  
 ■ RECOMMENDED CHANGING AREA  
 ▭ LOG

# O381 Open Junior Trail



Schmid Performance Horses

Hauptsponsor:



.....	Walk	● ● ●	Back Up	(A)	Marker
- - -	Jog / Trot	↩	Turn	(J)	Judge
— — —	Lope / Canter	↔	Side-pass	🌸	Flowers
	Stop	△	Cone	🌿	Plants

1. GATE LH RIDE THRU CLOSE
2. JOG THRU SERPENTINE, JOG OVER POLES, JOG INTO CHUTE.
3. BACK THRU POLES, WALK OVER POLE, WALK OUT CHUTE.
4. LOPE OVER POLES (RL).
5. BREAK TO JOG, JOG OVER POLES.
6. LOPE OVER POLES (LL).
7. BREAK TO JOG, JOG OVER POLES.
8. STOP OR BREAK TO WALK, WALK INTO BOX
9. WALK OVER POLES, STOP IN GAP, SIDE PASS RIGHT, WALK OUT.
10. WALK OVER POLES, WALK OVER BRIDGE.

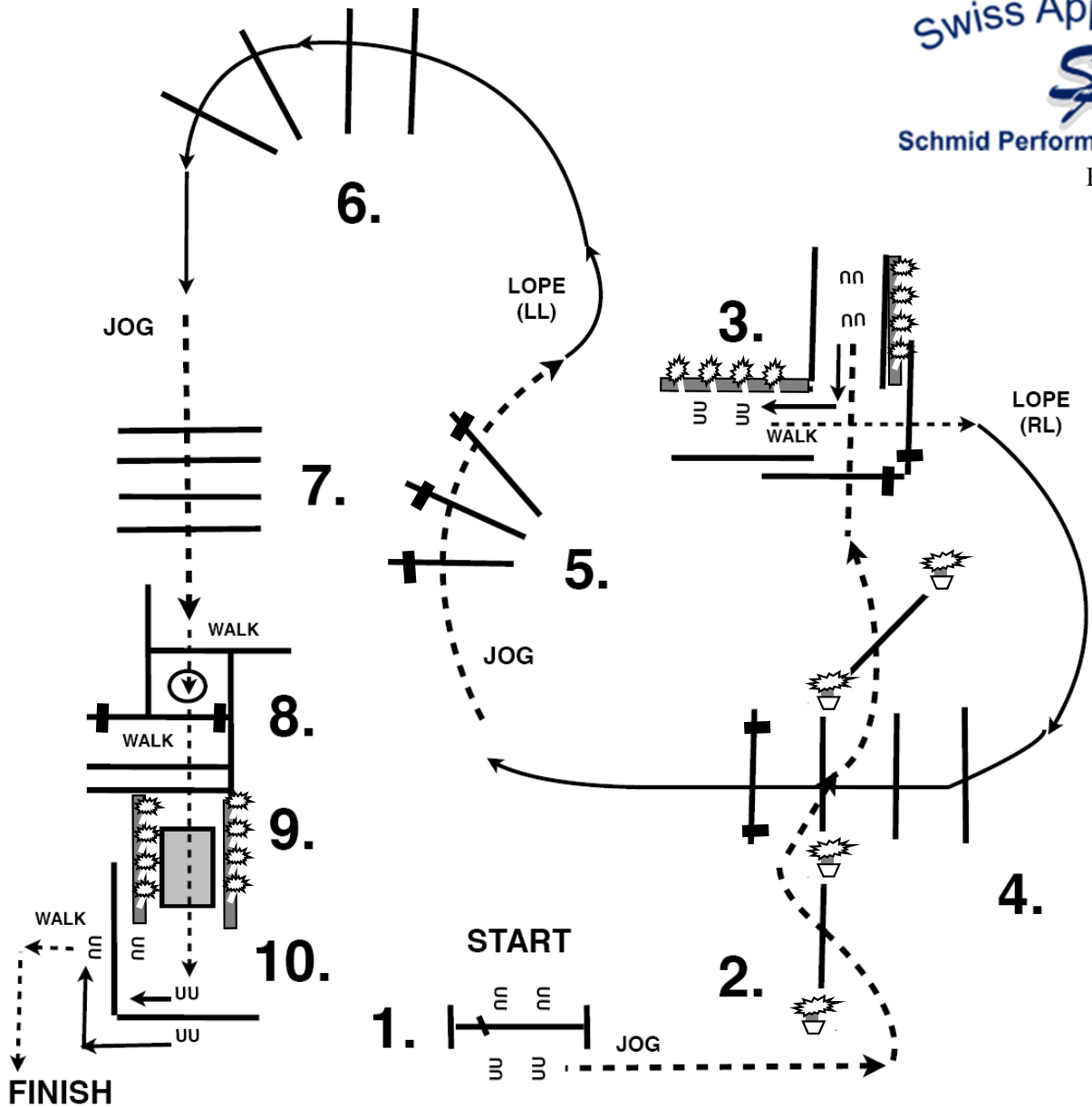
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# O382 Open Senior Trail



Schmid Performance Horses

Hauptsponsor:



.....	Walk	● ● ●	Back Up	(A)	Marker
- - -	Jog / Trot	↪	Turn	(J)	Judge
— — —	Lope / Canter	↪ ↪	Side-pass	🌸	Flowers
	Stop	△	Cone	🌿	Plants

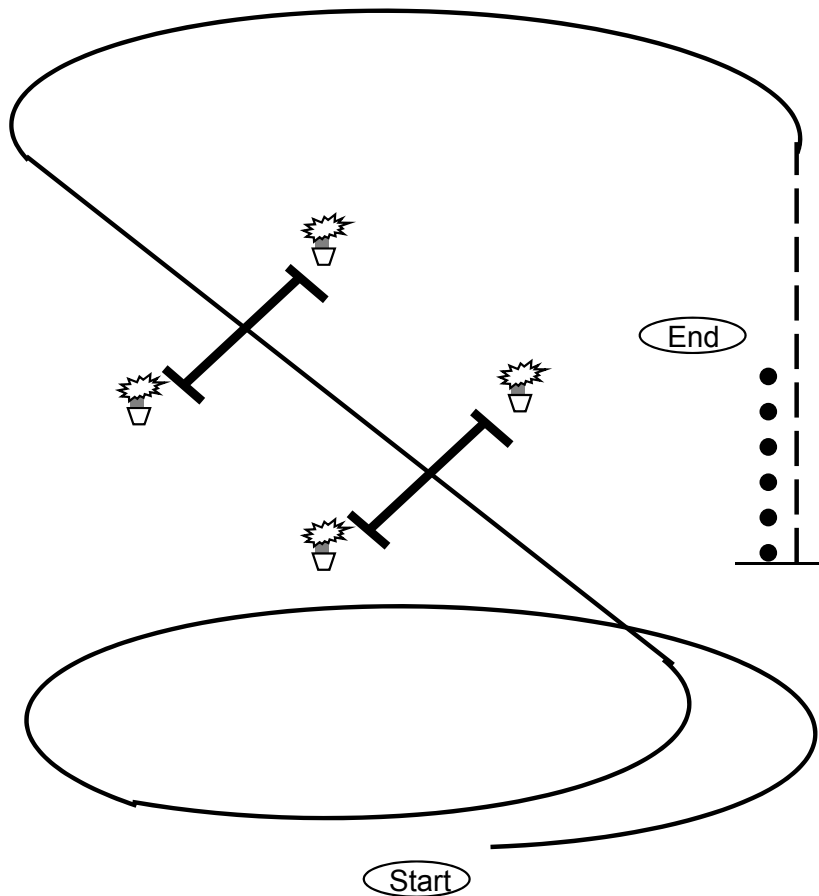
1. GATE LH RIDE THRU CLOSE
2. JOG THRU SERPENTINE, JOG OVER POLES, JOG INTO CHUTE.
3. BACK THRU POLES, WALK OVER POLE, WALK OUT CHUTE.
4. LOPE OVER POLES (RL).
5. BREAK TO JOG, JOG OVER POLES.

6. LOPE OVER POLES (LL).
7. BREAK TO JOG, JOG OVER POLES.
8. STOP OR BREAK TO WALK, WALK INTO BOX 360 TURN EITHER WAY, WALK OUT.
9. WALK POLES, WALK OVER BRIDGE.
10. STEP FRONT LEGS OVER POLE, SIDE PASS RIGHT, AROUND CORNER, WALK OFF POLE.

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# O400 Open Hunter Hack

Swiss Appaloosa  
  
 Schmid Performance Horses  
 Hauptsponsor:



.....	Walk	● ● ●	Back Up	Ⓐ	Marker
- - -	Jog / Trot	⤿	Turn	ⓙ	Judge
— — —	Lope / Canter	⤿⤿	Side-pass	🌸🌸🌸	Flowers
	Stop	⤿⤿	Cone	🌸	Plants

1. Lope left lead one circle to the left
2. Jump combination and change lead
3. In the second corner after jumps break to trot
4. Sitting trot to center of the long side
5. Stop and back up one horse length

Follow the instruction of your ring steward and door man

# PATTERN

## 4

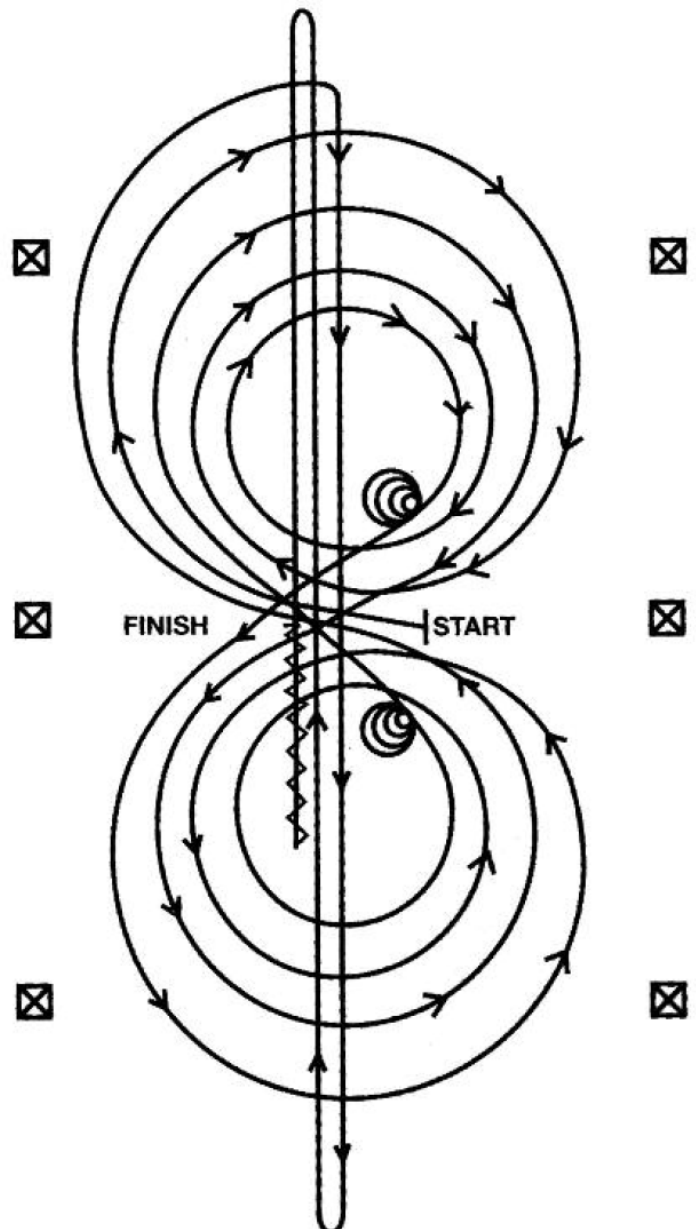
Horses may walk or trot to the center of the arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the right lead, complete three circles to the right: the first two large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
2. Complete four spins to the right. Hesitate.
3. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
4. Complete four spins to the left. Hesitate.
5. Beginning on the right lead, run a large fast circle to the right, change leads at the center of the arena, run a large fast circle to the left, and change leads at the center of the arena. (Figure 8)
6. Continue around previous circle to the right. AT the top of the circle, run down the middle to the far end of the arena past the end marker and do a right roll-back – no hesitation.
7. Run up the middle to the opposite end of the arena past the end marker and do a left rollback – no hesitation.
8. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

Rider must dismount and drop bridle to the designated judge.

Swiss Appaloosa  
  
 Schmid Performance Horses

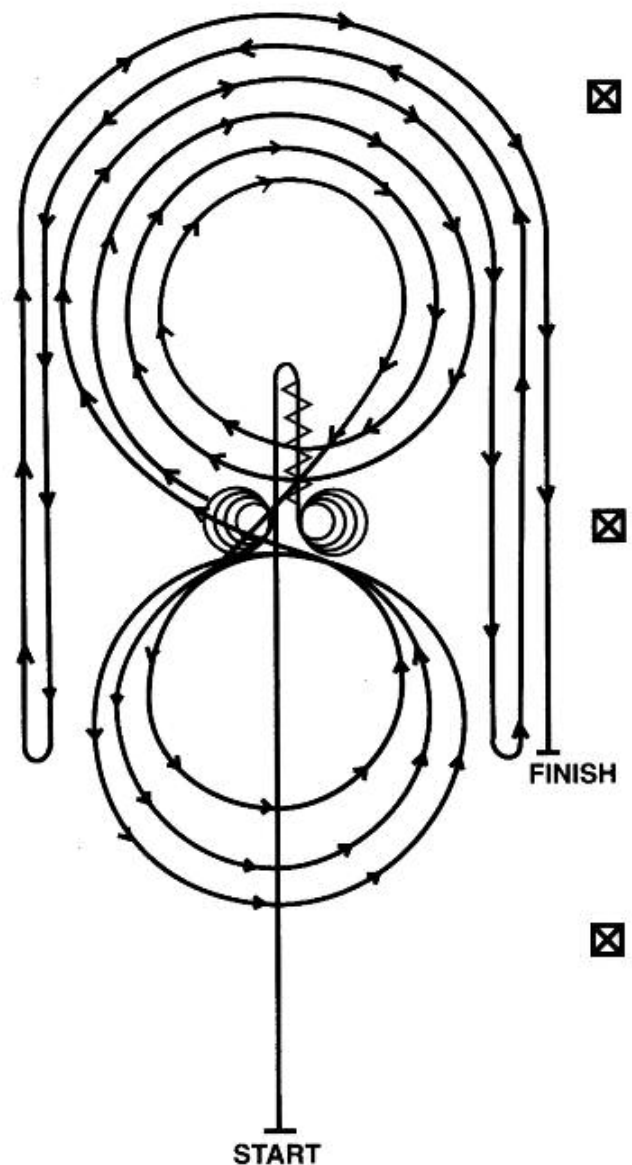
Hauptsponsor:



# PATTERN

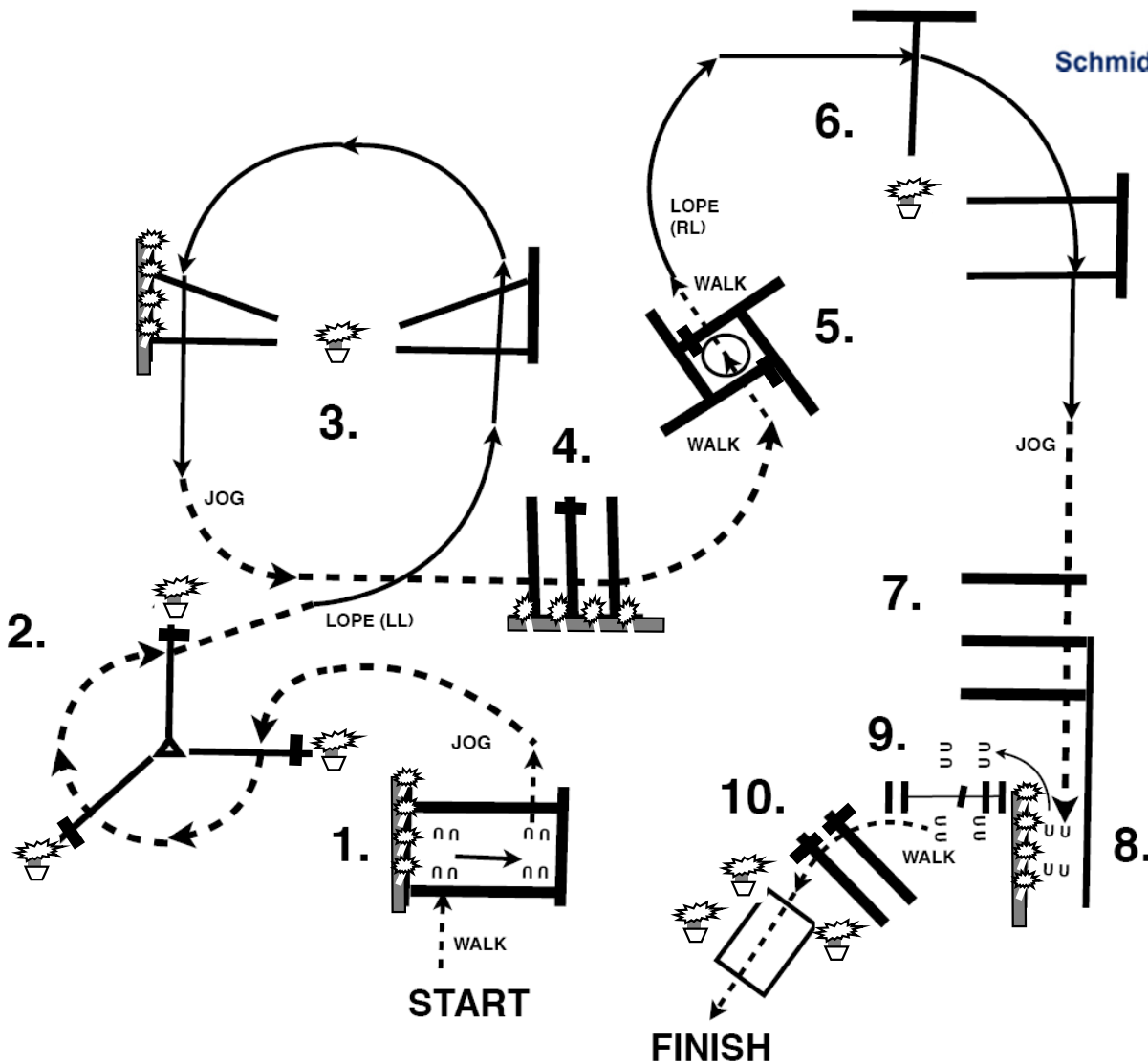
# 10

1. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
2. Complete four spins to the right. Hesitate.
3. Complete four and one-quarter spins to the left so that the horse is facing the left wall or fence. Hesitate. ⊗
4. Beginning on the right lead, complete three circles to the right: the first two circles large and fast, the third circle small and slow. Change leads at the center of the arena. ⊗
5. Complete three circles to the left: the first circle small and slow, the next two circles large and fast. Change leads at the center of the arena. ⊗
6. Begin a large fast circle to the right but do not close this circle. Run down the right side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence – no hesitation. ⊗
7. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center and do a right rollback at least twenty feet (six meters) from the wall or fence – no hesitation. ⊗
8. Continue back around previous circle but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Hesitate to demonstrate completion of the pattern.



Rider must dismount and drop the bridle to the designated judge.

# Jackpot Trail



.....	Walk	● ● ●	Back Up	(A)	Marker
- - -	Jog / Trot	↪	Turn	(J)	Judge
— — —	Lope / Canter	↪ ↪	Side-pass	🌸	Flowers
	Stop	△	Cone	🌿	Plants

1. WALK INTO GAP, SIDE PASS RIGHT, WALK OUT OVER POLE.
2. JOG THRU SERPENTINE, JOG OVER POLES.
3. LOPE OVER POLES (LL).
4. JOG OVER POLES.
5. STOP OR BREAK TO WALK, WALK INTO BOX, 360 TURN EITHER WAY, WALK OUT BOX.
6. LOPE OVER POLES (RL).
7. BREAK TO JOG, JOG OVER POLES, JOG INTO CHUTE.
8. BACK THRU POLES UP TO GATE.
9. GATE: RIGHT HAND RIDE THRU CLOSE.
10. WALK OVER POLES AND OVER BRIDGE.

# Jackpot Reining

## PATTERN

### 9

1. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
2. Complete four spins to the right. Hesitate.
3. Complete four and one-quarter spins to the left so that horse is facing the left wall or fence. Hesitate.
4. Beginning on the left lead, complete three circles to the left: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
5. Complete three circles to the right: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
6. Begin a large fast circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence – no hesitation.
7. Continue back around the previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence – no hesitation.
8. Continue back around previous circle but do not close this circle. Run up right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Hesitate to demonstrate completion of the pattern.

Rider must dismount and drop bridle to the designated judge.

Swiss Appaloosa  
SA  
Schmid Performance Horses

Hauptsponsor:

